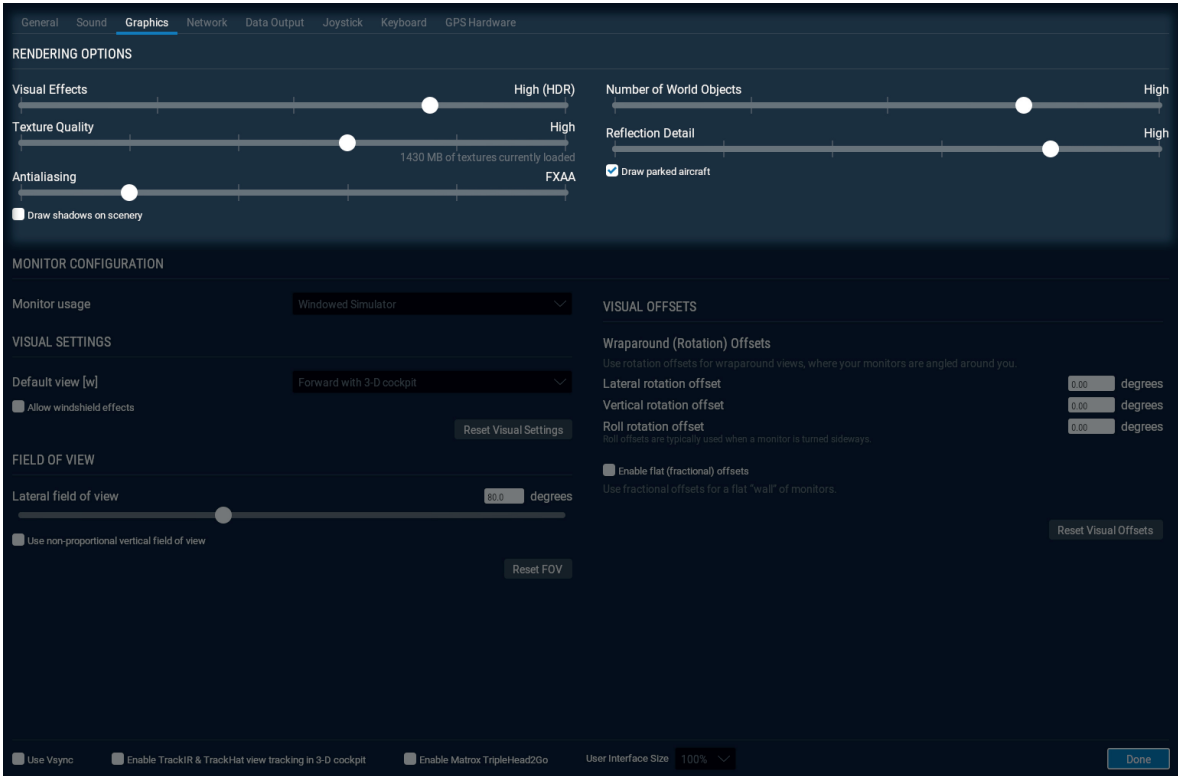


## RECOMMENDED X-PLANE11 GRAPHIC SETTINGS

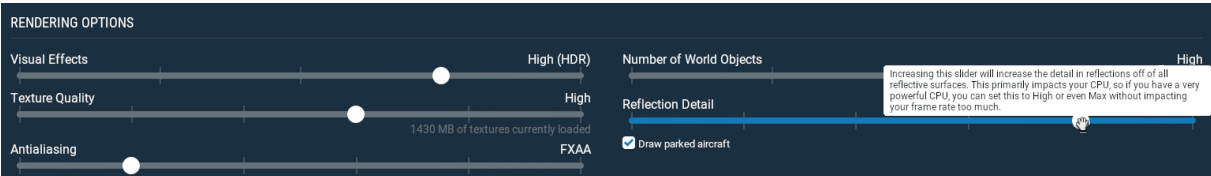
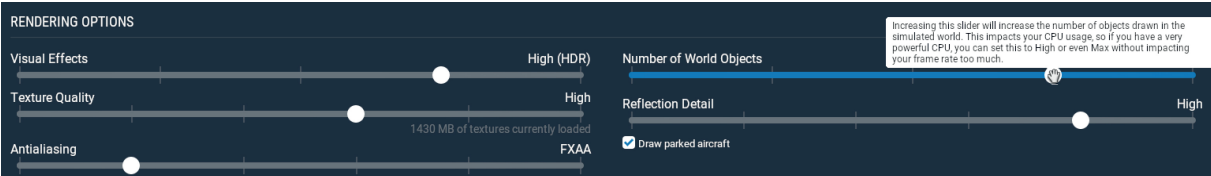
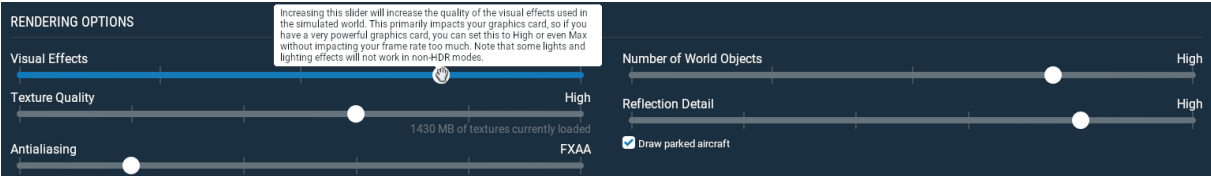
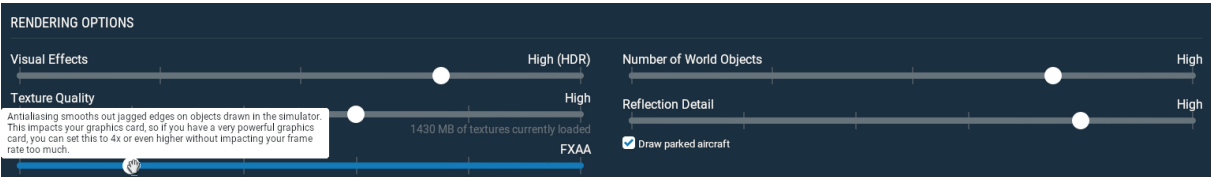
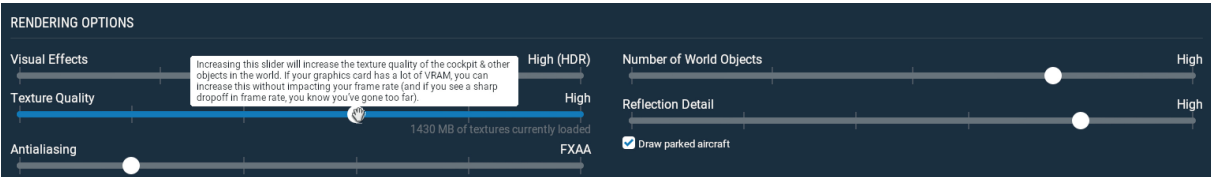
Rendering settings in XP11 can be accessed by going to the top right corner of the sim window, and clicking on the fader icon



The top portion of the Graphics options window is divided into GPU-intensive settings (Left) and CPU-intensive settings (Right). Use the sliders to adjust the sim's appearance according to what your CPU or GPU can handle.



If you hover your mouse over any one of the sliders, X-Plane will give you a pop-up window, describing what this slider adjusts. This allows for prioritizing appearance enhancements that are most relevant to you, given your hardware configuration.



If you are experiencing low frame rates, set all sliders to zero. Work your way up from there, starting with the setting that's most important to you, and sliding it up one notch at a time. Test in-sim performance between settings, until you find a good balance between performance and visuals you find most important.