

## Installation

**Please delete all folders of the previous version (version 1 & 2) of Helsinki Metropolitan VFR scenery. You do not need any of the old files.**

Download two files from your account:

**-Helsinki Metropolitan VFR Overlay files.zip**

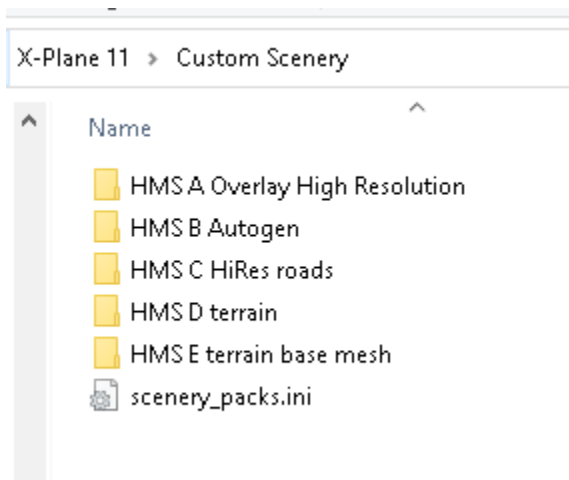
**-Helsinki Metropolitan VFR terrain file.zip**

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-(EXTRA Low Res overlay file – This is a separate download, if you want lower res objects. I will explain this below).

**Unzip both files.**

**Inside the "Helsinki Metropolitan VFR Overlay files" and "Helsinki Metropolitan VFR terrain file" files you will find the files that you must copy to your "Custom scenery" folder inside your main X-Plane folder.**

The files will be in alphabetical order, see image below:



## Low resolution download

**Load "EXTRA Low Res overlay file".** This will give you lower resolution objects which will save you VRAM.

HMS\_A\_Overlay\_High\_Resolution - This will give best visual quality but requires more VRAM. This is the default version.

HMS\_A\_Overlay\_Low\_Resolution - Use this version if having poor performance

If you would like to use the Low resolution files, please open your "Scenery\_packs.ini" file.

The "Scenery\_packs.ini" files is located in your "Custom scenery" folder. You can open it with word/notepad etc. In the image below you can see how to use the Low resolution version.

```
I
1000 Version
SCENERY
|
SCENERY_PACK_DISABLED Custom Scenery/HMS_A_Overlay_High_Resolution
SCENERY_PACK Custom Scenery/HMS_A_Overlay_Low_Resolution
SCENERY_PACK Custom Scenery/HMS_C_HiRes_roads/
SCENERY_PACK Custom Scenery/HMS_D_terrain/
SCENERY_PACK Custom Scenery/HMS_E_terrain_base_mesh/
```

Do not change the order of the HMS files. If you have an airport (like Truscenery EFHF), it must be above all HMS files. Simply cut/paste the airport files to the top of the list.

You can also simply remove either file from your "Custom scenery" folder. Please save a copy of the file. You might need it later.

You need to start/stop/restart X-Plane to see the files written in the "Scenery\_packs.ini" file.

Thank you for your interest!

Markus

FASimulations