## Many thanks for your purchase of "Farming Simulator 17 Add-on Straw Harvest"

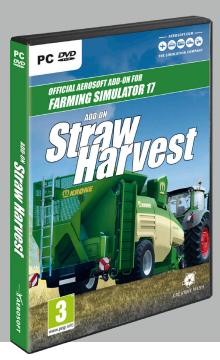




With this order you already receive the activation key you can use to activate Add-on Straw Harvest on release day. You will receive the installation data on 30<sup>th</sup> November 2017.

With the add-on "Straw Harvest" you can add powerful straw harvesting technologies to your farm in Farming Simulator 17. Utilise the Krone Premos 5000 to press straw and hay into pellets right on the field. Use the produced pellets as animal feed or process them further in the fully automatic palletizing plant to sell them profitably.

Increase your straw harvesting throughput with two of the most powerful bale presses, the Krone BiG Pack 1290 HDP II XC and the Krone Comprima V180 XC. Along with the bale forks from Bressel und Lade the Krone BaleCollect 1230 Bale collector makes handling straw and hay bales even more easy and efficient.



## **Features:**

- Krone Premos 5000: Direct processing of straw and hay swaths into pellets
- Pellets in general: Intersperse/feed animals, sell as bulk goods, sell as pallet goods
- Krone Comprima V180 XC round bale press, round bales with diameter of 110, 130, 155 und 180 cm
- Krone BiG Pack 1290 HDP II XC, configurable for the BaleCollect 1230, animated twine box
- Krone BaleCollect 1230 bale collector, creates bales in packs of 3
- Bressel und Lade B50 AR-03 and B50 AR-05 bale forks, hold bales during transport, for front loader, telescopic loader and wheel loader
- Pellet processing hall with storage boxes, palletizing plant and gantry crane with various tools
- Sales booth for the produced pallets

## **System requirements:**

- Farming Simulator 17 or Farming Simulator 17 Platinum
- Patch 1.5.1
- Operating system: Microsoft Windows 7 / 8 / 10
- Processor: Dual Core CPU with 2 GHz
- Memory: 4 GB RAM
- Graphics card: Nvidia GeForce GTS 450, AMD Radeon HD 6770 (1 GB VRAM) or better
- Hard disk: ca. 500 MB free disk space
- Internet connection required for activation, updates/patches and multiplayer