Heritage on Sherman Hill

© Copyright Trains & Drivers 2018, all rights reserved. Release Version 1.0

OVERVIEW:.....3
ABOUT TRAINS & DRIVERS: 3
SYSTEM REQUIREMENTS: 3
SCENARIO OVERVIEW:.....4
[T&D SH] 1.01: Chicago for Chicago 4
[T&D SH] 1.02: Union Pacific M-NPPT 4
[T&D SH] 1.03: Union Pacific UE-OMSZ 4
[T&D SH] 1.04: Union Pacific C-HWHP 4
[T&D SH] 1.05: 140 Years of the Spike, Pt.1 4
[T&D SH] 1.06: 140 Years of the Spike, Pt.2 4
CREDITS: 5

© Copyright Trains & Drivers 2018, all rights reserved. Release Version 1.0

OVERVIEW:

This scenario pack consists of 6 scenarios. All scenarios are created accordingly to prototypical timetables. Due to the limitations of a computer simulation, not every train and train consist will be simulated in this product. All scenarios include radio messages from dispatch to engineer.

NOTICE: If you encounter red signals, do not pass them on your own by pressing TAB, you will be notified by dispatch We also highly recommend disabling the option 'Scenario end on SPAD' in the gameplay menu.

ABOUT TRAINS & DRIVERS:

For more information about Trains & Drivers visit: https://trainsim.store
Send us an email at: contact@trainsim.store

We hope you enjoy this scenario pack!

Kindest regards,

Claudia & Andreas Czudai
(Trains & Drivers)

SYSTEM REQUIREMENTS:

- Train Simulator
- Train Simulator: Sherman Hill Route Add-On
- Train Simulator: Union Pacific Heritage SD70's Add-On
- Train Simulator: US Loco and Asset Pack

These requirements are valid for all scenarios included in this scenario pack.

This scenario pack includes scenarios for the Train Simulator add-ons listed above. These add-ons are not part of this product and available separately. They are required to play this scenario pack.

© Copyright Trains & Drivers 2018, all rights reserved. Release Version 1.0

SCENARIO OVERVIEW:

[T&D SH] 1.01: Chicago for Chicago

Its still early in the morning, and you are almost done with your shift. The Laramie Subdivision dispatcher have ordered you to stop at a signal at Granite to allow a wrong way M-O-W service to pull into the sidings for your clearance. Once the MOW service is cleared, proceed to Cheyenne, where you are due for a crew change. Union Pacific have put UP Heritage unit 1983, the CNW unit, in front for power, so take care of this precious engine. Your I.D. is UP A-SEACHC, Lead 1995.

[T&D SH] 1.02: Union Pacific M-NPPT

December 31st 2012: Well, its time for your last run of the year. And todays run will be a perfect way to end 2012, with a run in UP 1988, the Missouri Kansas Texas heritage unit. You have been ordered into Cheyenne Yard to allow some new cars to be attached. Complete your brake checks before heading onto the main. However, don't think this will be an easy run.

[T&D SH] 1.03: Union Pacific UE-OMSZ

Union Pacific UE-OMSZ is a unit train carrying ethanol between Omaha and Salt Lake City. You have been tasked with taking UE-OMSZ between Cheyenne and Hanna, where another crew will take over. Operations have been smooth from Cheyenne, however, due to a signal issue, dispatch has ordered you to stop at Buford. Now that the signal has been fixed, you can proceed to Laramie, however, you should expect some adverse and restricting signals en route to Laramie, where you are due to pull into the yard.

[T&D SH] 1.04: Union Pacific C-HWHP

Union Pacific C-HWHP is a loaded coal service operating between the Shoshine Main at Hanna, Wyoming, down to the Smithers Lake Power Plant in Houston, Texas. You have been stopped at Perkins East Siding to allow a manifest service to pass via the main track. Once he has passed and the signal permits, proceed east along the Third Main. You will be subject to adverse signals along the way due to the inclement weather.

[T&D SH] 1.05: 140 Years of the Spike, Pt.1

It is May 10th, 2009. 140 years ago, Leland Sanford drove the golden spike into Promontory Summit, Utah, marking the completion of the famed Transcontinental Railroad. To commemorate this special event, Union Pacific has scheduled a passenger excursion between Cheyenne and Laramie and back again. You have been assigned to take this special service on its round trip over the Hill. Passengers here in Cheyenne are boarding, so you will soon be on your way.

[T&D SH] 1.06: 140 Years of the Spike, Pt.2

Well, the photographers have gotten their chance to take their photos, so now we can head back to Cheyenne. For the return journey, you will be sent non-stop (as per ordered by UP officials) via the third main. You need to arrive in Cheyenne by 11:30.

© Copyright Trains & Drivers 2018, all rights reserved. Release Version 1.0

CREDITS:

We would like to thank all our customers, who put their trust into Trains & Drivers, Josef Walls, Eric Chase and our Beta testers.

© Copyright Trains & Drivers 2018, all rights reserved. Release Version 1.0